



Your Basketball League C.I.C.

# Table Mechanics

## Scorers & Timekeepers

Tips and guidance to help the scorer and timekeeper for any level of the game.





## General Administration - Before the Game

All administration is to be completed in black or blue pen



In BLACK or BLUE, all admin,  
Q2, Q4 & overtime(s)

In RED  
Q1 and Q3



**VBL** Official Running Scoresheet 2024

Date 08.03.2024 Start \_\_\_\_\_ Finish \_\_\_\_\_  
 Game Code SC24 Division U17 SOUTH  
 Game Day Delegate JUNE WINTERS  
 Name of Winning Team \_\_\_\_\_

**BIRMINGHAM WILDCATS II** White

Fill in every section of the scoresheet header as well as the home and away team player squads; make sure you include their licence number, surname and first initial. As shown on the completed sheet, and the example to the right.

Players should be entered in numerical order, starting with the lowest number. 00, 0, 1, 2, 3 - 99.

All the writing should be done in capital letters so it is easier for others to read. In Start, add the time the game started, not the expected tip time (remember to add the finish time too!)

Once you have prepared the sheet, check with both coaches, home team first, get their starting five, mark this with an 'X'. Get the coaches signature next to their name.

The coach and assistant coach also needs to be added written in the same manor as you would a player. If a Team Manager is present, add their name and Licence No.

As the starting five are entering the playing court; circle the players in. Make sure you get the correct players to start the game. If there is a player, that isn't marked down as a starting player, speak to the referees.

Licence No.	Player's Last Name, First Initial.	#	IN	Personal Fouls	
001	TAYLOR, T.	4			
002	NICHOLSON, H.	5	X		
003	ALDRIDGE, M.	7	X		
004	MARTIN, M.	9			
005	WEBB, M.	12			
006	O'DRISCOLL, W.	14	X		
007	ALLEN, K.	15	X		
008	BROWN, R.	16			
009	WARD, R.	22	X		
100	BRIDGES, A.	23			
101	GEE, H (CAPT)	45			
087	Head Coach	SOMERFORD, P.			
	First Assistant Coach				
	Team Manager				
	Licence No.	Player's Last Name, First Initial.	#	IN	Personal Fouls
	001	TAYLOR, T.	4		
	002	NICHOLSON, H.	5	X	
	003	ALDRIDGE, M.	7	X	
	004	MARTIN, M.	9		
	005	WEBB, M.	12		
	006	O'DRISCOLL, W.	14	X	
	007	ALLEN, K.	15	X	
008	BROWN, R.	16			
009	WARD, R.	22	X		
100	BRIDGES, A.	23			
101	GEE, H (CAPT)	45			
087	Head Coach	SOMERFORD, P.			
	First Assistant Coach				
	Team Manager				

## In-Game - Recording the Score

15	1	1	12
3	3		
15	4	4	5
5	9	13	
4	6	6	
7	7	5	
9	8	8	
9	9		
16	10	10	13
7	11	11	
7	12	12	13
13	13		
22	14	14	13
15	15		
22	16	16	13
17	17	13	
22	18	18	
7	19	13	
23	20	20	4
21	21		
23	22	22	4
23	23		
23	24	24	5

First Quarter  
(Red)

### 2PTS

For recording two points use a diagonal line to go over the printed score. Write the player number next to that score. The diagonal lines need to be the same throughout your scoresheet.

15	1	1	12
3	3		

Second Quarter  
(Black/Blue)

### 3PTS

For recording three points use a diagonal line to go over the printed score. Write the player number next to that score. Circle the player. The diagonal lines need to be the same throughout your scoresheet.

4	26	26	4
	27	27	
	28	28	5
5	29	29	

### 1PT FREE-THROWS

For recording successful free-throws use a dot to go over the printed score. Write the player number next to that score.

4	26	26	4
	27	27	

## Your Notes



## End of Quarter / Half Time / End of the Game - Ruling Off!

At the end of the quarter you need to complete your 'ruling out'!

At the end of each period mark off unused team fouls with a **double line**.

	1	1
15	<del>2</del>	<del>2</del> 12
	3	3
15	<del>4</del>	<del>4</del> 5
	5	5 13
4	<del>6</del>	6
	7	<del>7</del> 5
9	8	8
	9	9
16	<del>10</del>	<del>10</del> 13
7	11	11
7	<del>12</del>	<del>12</del> 13
	13	13
22	<del>14</del>	<del>14</del> 13
	15	15
22	<del>16</del>	<del>16</del> 13
	17	17 13
22	<del>18</del>	<del>18</del>
7	<del>19</del>	<del>19</del> 13
23	<del>20</del>	<del>20</del> 13
	21	21
23	<del>22</del>	<del>22</del> 4
	23	23
23	<del>24</del>	<del>24</del> 5

First Quarter (Red)

Second Quarter (Black/Blue)

Draw a **single line** and **circle the last score** under the last basket scored for the first, second and third period and a **double line** to end the game. Circle the last score in every quarter.

With the end of each period you are to record the period score. Marking down the points scored in each period. Not the overall score up to that point! Remember to put any overtime period scores in and the Final Score at the end of the game.

Rule out the column you finish in for each team.

Record the winning team name.

**A BIRMINGHAM WILDCATS II** Uniform Colour: WHITE

Team Fouls	<del>X</del> <del>X</del> = =	= =	= =	= =	= =	
Time-Outs	1st = =	2nd 5 = =	O/T 2 = = =			
Team Scores	4	14	15	10	11	55

7	<del>46</del>	<del>46</del> 88
	47	47
7	<del>48</del>	<del>48</del> 99
	49	49
	50	50 13
5	<del>51</del>	<del>51</del> 5
	52	52
4	<del>53</del>	<del>53</del> 5
	54	54
7	<del>55</del>	<del>55</del> 11
	56	56
	57	57
	58	58 11
	59	59
	60	60
	61	61
	62	62
	63	63
	64	64
	65	65
	66	66
	67	67
	68	68
	69	69
	70	70
	71	71

## At the end of the game - Ruling Off!

If a player hasn't played the game but was on the squad list, a line from player in box through the five personal fouls is to be drawn to show that the player has not taken part. If there are not 12 players the remaining unused lines are to be lined through.

Also see score sheet (over) for more than one empty player box.

007	ALLEN, R.	15	<del>X</del>	<del>F2</del>	<del>F2</del>	<del>F2</del>
008	BROWN, R.	16				
009	WARD, R.	22	<del>X</del>			
100	BRIDGES, A.	23	X			

## Licence Numbers & Signatures

The crew chief and referees along with the Table Officials should have their names written down along with their licence numbers before the game starts.

A signature is required at the end of the game. The crew chief signs scoresheet last, which confirms the closure of the game.

It is the responsibility of the crew chief to check **all** licences. The crew chief's co-official is to check the crew chief's licence.

## Time-Outs - Use the minute!

Time-Outs 1st = = 2nd 5 = = O/T 2 = = =

Time-outs are recorded by entering the minute in which they are taken in each quarter.

Two are permitted in the first half, three in the second half.

Only two time-outs allowed to be taken in the last two minutes of the fourth period. (Unused time-out)

Time-Outs 1st = = 2nd = 9 = O/T = = = =

One time-out per team allowed in each extra period.

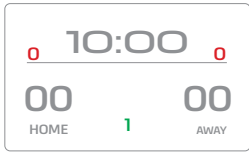
	Lic. No.	Official's Last Name, First Initial.	Signature
Crew Chief	861	DAVIES, J.	
Umpire 1	619	KAUR, K.	
Umpire 2			
Scorer	618	BROAD, K.	
Assistant Scr			
Timekeeper	893	GREENE, T.	
Shot Clock			







## Timekeeper duties



### Who administers a time-out or substitute request?

Using a separate buzzer from the game clock, the scorer signals the referees at the appropriate time and gives the time-out or sub signal.

### When should you hear the game buzzer?

#### Before the Game / During Half Time

**03:00** A manual buzzer from the timekeeper.

**01:30** A manual buzzer from the timekeeper.

#### In between quarters

**00:30** A manual buzzer 30 seconds before the start of Q2, Q4 and any overtime period

#### During a time-out

**00:50** A manual buzzer (if the clock has not got the function) ten seconds before the end of the time-out with a '10' signal.

### When does the clock stop running?

Upon hearing a whistle from the referee.

Following a time-out request (before the basket is made) after a made basket for the opposing team.

After a made basket in the last two minutes in the fourth quarter or in the last two minutes in any overtime period.

## THE CLOCK DOES NOT STOP AFTER A BASKET, UNLESS STATED ABOVE

### When does the clock start running?

On the first tip of the ball (at the start of Q1), when the referee lowers their hand and the ball touches a player on court.

When the referee lowers their hand on an inbound (sideline or baseline) ball.

After the last free-throw, after touching the ring, when the ball touches a player. Or, when a player on court touches the ball.



### Who displays the foul markers?

The timekeeper displays the fouls markers, after it has been confirmed by the scorer. For example. "first personal, second team"

### Your Notes



## Game **abandoned/stopped**

If the crew chief has informed you that the game is not continuing, and has been abandoned, then use the example sheet as below.

You finish the last quarter/or overtime period as normal, using the double line and line of that column. Write the word ABANDONED in capital letters along one of those lines

You **cannot** complete the score for that period or the final score. You **cannot** complete the name of the winning team. You need to rule out those boxes as normal.

### Why can the game be abandoned?

If a coach is ejected, and has no replacement the game can be abandoned. The crew chief can also stop/abandon the game for reasons of health and safety and safeguarding.

### Who wins the game?

This decision is down to the league organisers. Not those present at the game. The scoresheet should be sent to the league as per league rules.

### Report

Officials in the game will need to report to the league, that this game has been abandoned. Giving a factual report. All leagues have their own reporting mechanism.

## Official Running Scoresheet 2024

**A BIRMINGHAM WILDCATS II** Uniform Colour: WHITE

Team Fouls: Qtr 1 ~~XX~~ = = Qtr 2 ~~X~~ = = Qtr 3 ~~XX~~ = = Qtr 4 ~~XX~~ X X  
 Time-Outs: 1st = = 2nd ~~5~~ = = O/T 1 = = =  
 Team Scores: Qtr 1 ~~4~~ Qtr 2 ~~14~~ Qtr 3 ~~15~~ Qtr 4 ~~10~~ O/T = FINAL SCORE =

Licence No.	Player's Last Name, First Initial.	#	IN	Personal Fouls
001	TAYLOR, T.	4	X	P
002	NICHOLSON, H.	5	X	
003	ALDRIDGE, M.	7	X	P P <sub>2</sub> P <sub>2</sub>
004	MARTIN, M.	9	X	
005	WEBB, M.	12	X	
006	O'DRISCOLL, W.	14	X	
007	ALLEN, K.	15	X	P <sub>2</sub> P <sub>2</sub> P <sub>2</sub>
008	BROWN, R.	16		
009	WARD, R.	22	X	
100	BRIDGES, A.	23	X	
101	GEE, H (CAP)	45	X	P U <sub>2</sub> T <sub>1</sub> GD
087	Head Coach SOMERFORD, P. <i>PP</i>			W <sub>1</sub> C <sub>1</sub> C <sub>1</sub> GD
	First Assistant Coach			
	Team Manager			

**B GRANDE GIANTS** Uniform Colour: ORANGE

Team Fouls: Qtr 1 ~~XX~~ = = Qtr 2 ~~X~~ = = Qtr 3 ~~XX~~ = = Qtr 4 ~~XX~~ X X  
 Time-Outs: 1st = = 2nd = 9 = O/T = = = =  
 Team Scores: Qtr 1 ~~10~~ Qtr 2 ~~14~~ Qtr 3 ~~4~~ Qtr 4 ~~16~~ O/T = FINAL SCORE =

Licence No.	Player's Last Name, First Initial.	#	IN	Personal Fouls
401	SMITH, D.	4	X	P <sub>1</sub> P <sub>2</sub> P <sub>2</sub>
402	SMITH, K.	5	X	P P P
403	STYLES, A.	6	X	P P P <sub>2</sub>
404	BROWN, O.	11	X	P <sub>2</sub> P
405	GARDNER, G.	12	X	
499	COLE, C (CAP)	13	X	P P
501	DAVIES, I.	88	X	
503	KHAN, J.	99	X	
912	Head Coach STUART, C. <i>Chnk</i>			W <sub>1</sub> B <sub>1</sub>
913	First Assistant Coach STUART, B.			
B712	Team Manager MOSES, A.			

Date **08.03.2024** Start **13:01** Finish **14:42**  
 Game Code **SC24** Division **U17 SOUTH**  
 Game Day Delegate **JUNE WINTERS**  
 Name of Winning Team \_\_\_\_\_

1	1	7	46	46	88	91	91
15	2	2	12	47	47	92	92
3	3	7	46	46	99	93	93
15	4	4	5	49	49	94	94
5	5	5	13	50	50	13	95
4	6	6	5	51	51	5	96
7	7	7	5	52	52		97
9	8	8	5	53	53	5	98
9	9	9		54	54		99
16	10	10	13	55	55	11	100
7	11	11		56	56		101
7	12	12	13	57	57		102
13	13	13		58	58		103
22	14	14	13	59	59		104
15	15	15		60	60		105
22	16	16	13	61	61		106
17	17	17	13	62	62		107
22	18	18		63	63		108
7	19	19	13	64	64		109
23	20	20	13	65	65		110
21	21	21		66	66		111
23	22	22	4	67	67		112
23	23	23		68	68		113
23	24	24	5	69	69		114
25	25	25	4	70	70		115
4	26	26	4	71	71		116
27	27	27		72	72		117
28	28	28	5	73	73		118
5	29	29		74	74		119
30	30	30	4	75	75		120
31	31	31		76	76		121
5	32	32	5	77	77		122
33	33	33		78	78		123
22	34	34		79	79		124
35	35	35	13	80	80		125
36	36	36		81	81		126
5	37	37		82	82		127
38	38	38	5	83	83		128
7	39	39		84	84		129
40	40	40	5	85	85		130
5	41	41		86	86		131
42	42	42	4	87	87		132
43	43	43		88	88		133
5	44	44	5	89	89		134
45	45	45		90	90		140

	Lic. No.	Official's Last Name, First Initial.	Signature
Crew Chief	861	DAVIES, J.	<i>J Davies</i>
Umpire 1	619	KAUR, K.	<i>K Kaur</i>
Umpire 2			
Scorer	618	BROAD, K.	<i>Broad</i>
Assistant Scr			
Timekeeper	893	GREENE, T.	<i>T Greene</i>
Shot Clock			

# RUNNING SCORESHEET



Team A **BIRMINGHAM WILDCATS II**

Team B **GRANDE GIANTS**

Competition **U17 SOUTH**

Date **08.03.2024**

Time **13:01**

Fixture Code **SC24**

Crew Chief **DAVIES, J.**

Umpire 1 **KAUR, K.**

Umpire 2 \_\_\_\_\_

Team A BIRMINGHAM WILDCATS II											
Time-outs					Team Fouls						
=	=	Quarter 1	X	X	=	=	2	X	X	=	=
5	=	Quarter 3	X	X	=	=	4	X	X	X	X
1	=	Overtime(s)	HCC		=	=	Coach 'W'		=		
Licence No.	Players	No.	Player in	Fouls							
001	TAYLOR, T.	4	X	P							
002	NICHOLSON, H.	5	X								
003	ALDRIDGE, M.	7	X	P	P <sub>2</sub>	P <sub>2</sub>	P <sub>2</sub>				
004	MARTIN, M.	9	X								
005	WEBB, M.	12	X								
006	O'DRISCOLL, W.	14	X								
007	ALLEN, K.	15	X	P <sub>2</sub>	P <sub>2</sub>	P <sub>2</sub>					
008	BROWN, R.	16									
009	WARD, R.	22	X								
100	BRIDGES, A.	23	X								
101	GEE, H (CAPT)	45	X	P	U <sub>2</sub>	T <sub>1</sub>	GD				
Head Coach		087	SOMERFORD, P.		<i>JP</i>						
First Assistant Coach											
Team B GRANDE GIANTS											
Time-outs					Team Fouls						
=	=	Quarter 1	X	X	=	=	2	X	=	=	=
=	9	Quarter 3	X	X	=	=	4	X	X	X	X
=	=	Overtime(s)	HCC		=	=	Coach 'W'		W <sub>1</sub>		
Licence No.	Players	No.	Player in	Fouls							
401	SMITH, D.	4	X	P <sub>1</sub>	P	P <sub>2</sub>	P <sub>2</sub>				
402	SMITH, K.	5	X	P	P	P					
403	STYLES, A.	6	X	P	P	P <sub>2</sub>					
404	BROWN, O.	11	X	P <sub>2</sub>	P						
405	GARDNER, G.	12	X								
499	COLE, C (CAPT)	13	X	P	P						
501	DAVIES, I.	88	X								
503	KHAN, J.	99	X								
Head Coach		912	STUART, C.		<i>C Stuart</i> B <sub>1</sub>						
First Assistant Coach		913	STUART, B.								
Official	Licence	Name	Signature								
Crew Chief	861	DAVIES, J.	<i>JD</i>								
Umpire 1	619	KAUR, K.	<i>K Kaur</i>								
Umpire 2											
Scorer	618	BROAD, K.	<i>Broad</i>								
Assistant Scorer											
Timekeeper	893	GREENE, T.	<i>T Greene</i>								
Shot Clock Operator											
Captain's signature in case of protest _____											

RUNNING SCORE												
A		B		A		B		A		B		
	1	1		5	41	41		81	81		121	121
15	2	2	12		42	42	4	82	82		122	122
	3	3			43	43		83	83		123	123
15	4	4	5	5	44	44	5	84	84		124	124
	5	5	13		45	45		85	85		125	125
4	6	6		7	46	46	88	86	86		126	126
	7	7	5		47	47		87	87		127	127
9	8	8		7	48	48	99	88	88		128	128
	9	9			49	49		89	89		129	129
16	10	10	13		50	50	13	90	90		130	130
7	11			5	51	51	5	91	91		131	131
7	12				52	52		92	92		132	132
	13	13		4	53	53	5	93	93		133	133
22	14	14			54	54		94	94		134	134
	15	15		7	55	55	11	95	95		135	135
22	16	16			56	56		96	96		136	136
	17	17			57	57		97	97		137	137
22	18	18			58	58	11	98	98		138	138
7	19				59	59		99	99		139	139
23	20	20			60	60		100	100		140	140
	21	21	4		61	61		101	101		141	141
23	22	22			62	62		102	102		142	142
	23	23			63	63		103	103		143	143
23	24	24		5	64	64		104	104		144	144
	25	25	4		65	65		105	105		145	145
4	26	26	4		66	66		106	106		146	146
	27	27			67	67		107	107		147	147
	28	28	5		68	68		108	108		148	148
5	29	29			69	69		109	109		149	149
	30	30	4		70	70		110	110		150	150
	31	31			71	71		111	111		151	151
5	32	32	5		72	72		112	112		152	152
	33	33			73	73		113	113		153	153
22	34	34			74	74		114	114		154	154
	35	35	13		75	75		115	115		155	155
	36	36			76	76		116	116		156	156
5	37	37			77	77		117	117		157	157
	38	38	5		78	78		118	118		158	158
7	39	39			79	79		119	119		159	159
	40	40	5		80	80		120	120		160	160
Scores		Quarter 1	A 4	B 10	Quarter 2		A 14	B 14	Quarter 3		A 15	B 4
		Quarter 4	A 10	B 16	Overtime(s)		A 11	B 14	FINAL SCORE		A 55	B 58
Name of Winning Team										GRANDE GIANTS		
Game Ended at (HH:MM)										14:43		

**A BIRMINGHAM WILDCATS II** Uniform Colour: WHITE

Team Fouls	<b>QTR 1</b> X X = =	<b>QTR 2</b> X X = =	<b>QTR 3</b> X X = =	<b>QTR 4</b> X X X X
Time-Outs	1st = =	2nd 5 = =	O/T 1 = = =	
Team Scores	<b>QTR 1</b> 4	<b>QTR 2</b> 14	<b>QTR 3</b> 15	<b>QTR 4</b> 10
	O/T	<b>FINAL SCORE</b>		
	11	<b>55</b>		

Licence No.	Player's Last Name, First Initial.	#	IN	Personal Fouls
001	TAYLOR, T.	4	X	P
002	NICHOLSON, H.	5	X	
003	ALDRIDGE, M.	7	X	P P <sub>2</sub> P <sub>2</sub> P <sub>2</sub>
004	MARTIN, M.	9	X	
005	WEBB, M.	12	X	
006	O'DRISCOLL, W.	14	X	
007	ALLEN, K.	15	X	P <sub>2</sub> P <sub>2</sub> P <sub>2</sub>
008	BROWN, R.	16		
009	WARD, R.	22	X	
100	BRIDGES, A.	23	X	
101	GEE, H (CAP)	45	X	P U <sub>2</sub> T <sub>1</sub> GD
087	Head Coach <b>SOMERFORD, P.</b>			'W'
	First Assistant Coach			
	Team Manager			

**B GRANDE GIANTS** Uniform Colour: ORANGE

Team Fouls	<b>QTR 1</b> X X = =	<b>QTR 2</b> X = = =	<b>QTR 3</b> X X = =	<b>QTR 4</b> X X X X
Time-Outs	1st = =	2nd = 9 =	O/T = = = =	
Team Scores	<b>QTR 1</b> 10	<b>QTR 2</b> 14	<b>QTR 3</b> 4	<b>QTR 4</b> 16
	O/T	<b>FINAL SCORE</b>		
	14	<b>58</b>		

Licence No.	Player's Last Name, First Initial.	#	IN	Personal Fouls
401	SMITH, D.	4	X	P <sub>1</sub> P P <sub>2</sub> P <sub>2</sub>
402	SMITH, K.	5	X	P P P
403	STYLES, A.	6	X	P P P <sub>2</sub>
404	BROWN, O.	11	X	P <sub>2</sub> P
405	GARDNER, G.	12	X	
499	COLE, C (CAPT)	13	X	P P
501	DAVIES, I.	88	X	
503	KHAN, J.	99	X	
912	Head Coach <b>STUART, C.</b>			'W' B <sub>1</sub>
913	First Assistant Coach <b>STUART, B.</b>			
B712	Team Manager <b>MOSES, A.</b>			

Game Code **SC24** Division **U17 SOUTH**  
 Game Day Delegate **JUNE WINTERS**  
 Name of Winning Team **GRANDE GIANTS**

1	1	7	<del>46</del>	<del>46</del>	88	91	91
15	<del>2</del>	<del>2</del>	12	47	47	92	92
	3	3		7	<del>48</del>	<del>48</del>	99
15	<del>4</del>	<del>4</del>	5	49	49	93	93
	5	5	13	50	50	13	94
4	<del>6</del>	6		(5)	51	51	5
	7	<del>7</del>	5	52	52	96	96
9	8	8		4	53	53	5
	9	9		54	54	97	97
16	10	<del>10</del>	(13)	7	(55)	55	11
7	11	11		56	56	98	98
7	<del>12</del>	<del>12</del>	13	57	57	99	99
	13	13		58	(58)	11	100
22	14	14	13	59	59	101	101
	15	15		60	60	102	102
22	16	16	13	61	61	103	103
	17	17	13	62	62	104	104
22	18	18		63	63	105	105
7	(19)	19	13	64	64	106	106
23	<del>20</del>	<del>20</del>	13	65	65	107	107
	21	21		66	66	108	108
23	<del>22</del>	<del>22</del>	4	67	67	109	109
	23	23		68	68	110	110
23	<del>24</del>	(24)	5	69	69	111	111
	25	25	4	70	70	112	112
4	<del>26</del>	<del>26</del>	4	71	71	113	113
	27	27		72	72	114	114
	28	(28)	5	73	73	115	115
(5)	<del>29</del>	29		74	74	116	116
	30	30	4	75	75	117	117
	31	31		76	76	118	118
(5)	<del>32</del>	32	5	77	77	119	119
	33	33		78	78	120	120
22	<del>34</del>	34		79	79	121	121
	35	35	(13)	80	80	122	122
	36	36		81	81	123	123
(5)	<del>37</del>	37		82	82	124	124
	38	38	(5)	83	83	125	125
7	<del>39</del>	39		84	84	126	126
	40	40	5	85	85	127	127
5	<del>41</del>	41		86	86	128	128
	42	42	4	87	87	129	129
	43	43		88	88	130	130
(5)	<del>44</del>	<del>44</del>	5	89	89	131	131
	45	45		90	90	132	132

	Lic. No.	Official's Last Name, First Initial.	Signature
Crew Chief	861	DAVIES, J.	
Umpire 1	619	KAUR, K.	
Umpire 2			
Scorer	618	BROAD, K.	
Assistant Scr			
Timekeeper	893	GREENE, T.	
Shot Clock			